

Christopher Webb

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EDUCATION

Columbia University

Bachelor of Arts in Computer Science

New York, NY

May 2021 – Present

EXPERIENCE

Senior Software Engineer

PredictSpring Inc.

May 2019 – April 2021

Los Altos, CA

- Led the creation of a dynamic product display (PDP) module for a mobile commerce platform on iOS.
- Engineered a highly customizable mobile loyalty module, accessible through a web-based Content Management System (CMS). Focused on user engagement and retention features, enabling clients to tailor loyalty programs to their specific needs.
- Developed successful integration of mobile point-of-sale (POS) systems with a hardware peripherals, employing Bluetooth and IP connections.
- Worked on:
 - * [Lulu's iOS](#) - App Store
 - * [Sketcher's iOS](#) - App Store
 - * [SuitSupply Point of Sale System iPadOS](#) - [Press Release](#)

iOS Engineer

DYNAMIT Technologies (Acquired by TELUS / WillowTree Apps)

April 2018 – March 2019

Columbus, OH

- Spearheaded the design and development of modular and testable mobile applications. Collaborated with cross-functional teams, including designers, backend developers, QA, and Android developers, to ensure cohesive and efficient delivery of client-focused solutions.
- Implemented Jenkins and Fastlane for robust Continuous Integration (CI) setups, accelerating release cycles. Integrated Fabric and Crashlytics to streamline the QA process, enhancing overall efficiency and reliability of applications.
- Actively engaged with clients and third-party vendors through phone and email communications. Played a pivotal role in translating client visions into tangible products, ensuring alignment with client expectations and project objectives.
- Worked on:
 - * [Donatos Pizza iOS](#) - App Store
 - * [Allergan Brilliant Distinctions \(Rebranded Allē\) iOS](#) - App Store

Computer Support/Information Services

Columbia Technology Ventures

January 2023 – Present

New York, NY

- Federal Work-Study while student at Columbia University

PROJECTS

DirectReport | [Flask](#), [React](#), [OpenAI](#), [Jinja](#)

February 2023 – Present

- Developed a full-stack web application with React as the front-end integrated with OpenAI.
- [Github Project Link](#)

ARKit Navigation | [Swift](#), [ARKit](#), [CoreLocation](#), [UIKit](#)

September 2017 – 2022

- Developed a navigation add that translates navigation routes into 3D AR way-points in the real world.
- [Github Project Link](#)

ARKit Drone | [Swift](#), [ARKit](#), [Multitplayer AR](#)

October 2017 – Present

- Developed an augmented reality drone that users could fly around in their world.
- [Github Project Link](#)